Submission Details

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| Student Name | Richard Kim |
| Student ID | 13908963 |
| Date | 24/02/2022 |

Plan Estimate Record Sheet

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| Dfl;kgjd;flkgjd;lfkj | | |
| P.E.R. Sheet | | |
| **Task** | **Estimated Time of Completion**  **(*minutes)*** | **Actual Time Spent**  ***(minutes)*** |
| Set up basic scene with simple shapes | 10 minutes | 19 minutes |
| Make movement commands for helicopter | 30 minutes | 22 minutes |
| Implement collision for Soldier&pickup | 20 minutes | 18 minutes |
| Implement collision for Tree | 5 minutes | 12 Minutes |
| Implement collision for Hospital | 5 minutes | 2 minute |
| Script to check soldier in helicopter | 10 minutes | ~ |
| Script to deposit soldier in hospital | 10 minutes | ~ |
| Implement Assets for helicopter | 5 minutes | 6 minutes |
| Implement Assets for everything else | 15 minutes | 20 minutes |
| Implement sound effect on pickup | 20 minutes | 10 minutes |
| Implement Restart | 10 minutes | 5 minutes |
| Implement Win Screen | 5 minutes | 1 minute |

Reflection:

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| **Took a long time to start at the beginning because it had been a while since I used unity.** |

Extra Feature(s):

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| **Animated Helicopter**  **Background image** |

Version Control:

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